



## 2012 WINTER INDOOR RECREATION LEAGUE RULES FOR U06/07 AND U08 DIVISIONS

**LEAGUE RULES** (FIFA rules will be used with the following modifications):

- 1. Game Length:** Games are thirty-eight (38) minutes in length with a running clock. A two (2) minute break will be given eighteen (18) minutes into the game.
- 2. Number of Players:** Four (4) players per team on the court (all field players/no goalkeeper).
- 3. Required Player Equipment:** All players must wear either indoor soccer shoes or non-marking sneakers, shin guards, team t-shirt (distributed by coach before the first game), and soccer shorts/training pants, or leggings. Players must bring a size 3 soccer ball to each game, and a filled water bottle (no food or other drinks allowed in the facility).
- 4. All jewelry MUST be removed before playing.** This includes any piercings, wrist bands, rings, necklaces, bracelets, and earrings.
- 5. Game Ball:** A size 3 futsal ball will be provided by the league as a game ball.
- 6. Game Kick-off:** Games must be kept on time. WCUSC staff will use a whistle one minute before game time to alert coaches to place team onto court, and to signal the start of the game. Home team gets the opening kick-off; kick-off may travel backwards. No coin toss is necessary as each team should defend the goal closest to their bench.
- 7. Half-time Break:** WCUSC staff will blow whistle to signal end of first half, then again at thirty (30) seconds before the start of the second half to ensure coaches get line-up on the court, and again at game start time. Teams will change sides at half-time and visiting team will get half-time kickoff.
- 8. General Rules of Play:**
  - A. All play within the court divider walls is considered in play unless the ball travels over the out-of-bounds lines at the end lines, or over the sideline borders. Any balls sent out-of-bounds at the end lines by the team on offense will result in the defending team making a goal kick/pass which is to be taken from the end line, with the opponent behind the half field mark. Any balls sent out-of-bounds at the end lines by the team on defense will result in the team on offense taking a corner kick/pass. Any balls which are sent over the border sidelines will result in an indirect kick at the spot where the ball went out of play for the team which did not touch the ball last.
  - B. All restarts are INDIRECT, and must be taken within five (5) seconds of possession, and must be played below the waist. Failure to do so will result in change of possession.
  - C. Defending players must be at least five (5) yards away from restart, with the exception of goal kicks (see a).
  - D. NO OFFSIDE FOULS. Offside rules do not apply.
  - E. Player substitutions are "on the fly." Players who are substituting onto the field must wait to enter the field until the player is within two (2) yards of the team bench area.
  - F. Slide tackling is NOT permitted.
  - G. Goal tending is NOT permitted.
  - H. Handballs are not permitted.
- 9. Playing Time:** Because this is a developmental league, all players should receive equal playing time, and the coach should assign an assistant coach or parent to help keep track of players' time.
- 10. League Mercy Rule:** While every attempt is made to provide parity amongst teams, if the goal differential does reach five (5) goals, then the team that is behind may play with an additional player on the field. If the score differential drops back to four (4) goals or less, then the additional player must be removed at that time.
- 11. Standings:** No scores will be kept nor standings will be kept, though staff coaches and league staff will be keeping abreast of any repeated offenders of run-away scores which do not follow the league mercy rule, or other acts of poor sportsmanship.
- 12. Participant Expectations:**
  - a. Players will exhibit good sportsmanship, arrive at games on time with the proper equipment, and inform their coach in advance if they are unavailable for a game.
  - b. Coaches will exhibit good sportsmanship, arrive at games on time with the proper equipment, and communicate any and all necessary information to players and parents in a timely fashion.
  - c. Parents will exhibit good sportsmanship, deliver their children to the games on time, and allow the coach to provide all the direction and instruction to the players on the field, recognizing that having more than one person coaching may cause confusion to players.
- 13. Weather Related Cancellations:** All weather or facility related cancellations will be posted on the website ([www.wcusc.org](http://www.wcusc.org), main page, scrolling section, article one) at least one hour before the start of the first game of the day at the facility, or as soon as poor weather hinders travel or a facility closes. Families should always check the main web page and their emails before leaving for a game.
- 14. Lack of Players:** Games will still be played in spite of not having a full roster of players. Teams may exchange players in order to have enough players on each side for a game. If coaches know they do not have enough players on a certain date, they may reach out to the teams playing before or after their game in order to ask for players to help out their team with numbers. The guest player must wear their official WCUSC league t-shirt to be identified as a legal guest player. NO GUEST PLAYERS ARE ALLOWED THAT ARE NOT REGISTERED WITH THE INDOOR LEAGUE, and guest players may only be used if your team does not have enough players to field a full team.
- 15. Additional Questions or Concerns:** contact [LRHeffron@wcusc.org](mailto:LRHeffron@wcusc.org), 610-399-5277x3.