



WCUSC INDOOR REC. LEAGUE U-09 BOYS 2010 SCHEDULE

DATE	TIME	FIELD	TEAMS	DATE	TIME	FIELD	TEAMS
01/16	12:00 PM	S.Court	U09BI03 & U09BI04	02/27			NO GAMES
	12:45 PM	S.Court	U09BI01 & U09BI02				
01/23	1:30 PM	S.Court	U09BI04 v. U09BI02	03/06	5:30 PM	S.Court	U09BI01 v. U09BI02
	2:15 PM	S.Court	U09BI03 v. U09BI01		6:15 PM	S.Court	U09BI03 v. U09BI04
01/30	12:00 PM	S.Court	U09BI01 v. U09BI04	03/13	12:00 PM	Turf A	U09BI03 v. U09BI01
	12:45 PM	S.Court	U09BI02 v. U09BI03		12:45 PM	Turf A	U09BI04 v. U09BI02
02/13	12:00 PM	S.Court	U09BI01 v. U09BI03	03/20	2:30 PM	S.Court	U09BI01 v. U09BI04
	12:45 PM	S.Court	U09BI02 v. U09BI04		3:15 PM	S.Court	U09BI02 v. U09BI03
02/20	1:30 PM	S.Court	U09BI03 v. U09BI02	03/27	1:00 PM	S.Court	U09BI02 v. U09BI01
	2:15 PM	S.Court	U09BI04 v. U09BI01		1:45 PM	S.Court	U09BI04 v. U09BI03

LOCATION: United Sports Training Center (1426 Marshallton-Thorndale Road, Downingtown)

LEAGUE RULES (FIFA rules will be used with the following modifications):

1. Game Lengths: Games are forty (40) minutes in length with a running clock.
2. Number of Players: Seven (7) players on the field (including goalkeeper).
3. Player Equipment: Players may wear indoor soccer shoes or sneakers on the USTC Sport Court Fields. *Players may wear soccer cleats on the USTC Turf Field on March 13th.* All players must wear shinguards.
4. Game Ball Size: Four (4)
5. Opening kick may travel backwards.
6. All arena walls & netting is in play unless otherwise noted. Any balls going out of bounds either at the team benches or over the nets will result in an indirect free kick for the opposing team.
7. Any ball directly hitting the ceiling will result in a one (1) minute penalty, served by the offending player (except of the goalkeeper). The player may re-enter before the one (1) minute limit, if his or her team surrenders a goal in that one (1) minute penalty. Deflections will not be penalized.
8. All restarts are *indirect* and must be taken within five (5) seconds of possession.
9. Defending players must be five (5) yards away from any restart.
10. No offside fouls.
11. The goalkeeper cannot throw, punt or drop kick a ball directly over the mid-field line without touching a player, wall or the ground. The goalkeeper must place the ball on the ground in order for the ball to be able to go directly over the mid-field line.
12. The goalkeeper must distribute the ball within five (5) seconds of possession.
13. Player substitutions are "on the fly." Players substituting onto the field must wait to enter the field until the player is within two (2) yards of the bench area.
14. Boarding is not permitted, and may result in a player sent to the penalty box or ejected from the match.
15. Slide tackles are not permitted, and may result in a player being sent to the penalty box.

GAME KICK-OFF: It is very important that games are kept on time as there are only a few minutes between games. There is no need for a coin toss as the teams should simply defend the goal closest to their bench. Referees should blow their whistle one (1) minute before the official start of the game to alert teams to get ready for the game, then blow their whistle & ask the coaches to have their starting line-up on the field thirty (30) seconds before the start of the game.

LEAGUE MERCY RULE: If a goal differential reaches five (5) goals, then the team that is behind can play with an additional player on the field. If the score differential drops down to four (4) goals or less, then the team is to remove the extra player.

Schedule Revised: 02/08/10

WCUSC IRL Web Site: www.wcusc.org/indoor

