



## WCUSC INDOOR REC. LEAGUE U-14 GIRLS 2010 SCHEDULE

DATE	TIME	FIELD	TEAMS	DATE	TIME	FIELD	TEAMS
01/16	4:30 PM 5:15 PM	Turf A Turf A	U14GI03 & U14GI04 U14GI01 & U14GI02	02/27	2:45 PM 3:30 PM	Turf B Turf B	U14GI01 v. U14GI02 U14GI03 v. U14GI04
01/23	4:30 PM 5:15 PM	Turf A Turf A	U14GI03 v. U14GI01 U14GI04 v. U14GI02	03/06			NO GAMES
01/30	12:00 PM 12:45 PM	Turf B Turf B	U14GI01 v. U14GI04 U14GI02 v. U14GI03	03/13	12:00 PM 12:45 PM	Turf B Turf B	U14GI03 v. U14GI01 U14GI04 v. U14GI02
02/13	2:00 PM 4:30 PM	Turf B Turf A	U14GI01 v. U14GI03 U14GI02 v. U14GI04	03/20	3:15 PM 4:00 PM	Turf B Turf B	U14GI02 v. U14GI03 U14GI01 v. U14GI04
02/20	2:00 PM 4:30 PM	Turf B Turf A	U14GI04 v. U14GI01 U14GI03 v. U14GI02	<b>03/27</b>	<b>3:15 PM 4:00 PM</b>	<b>Turf B Turf B</b>	<b>U14GI04 v. U14GI03 U14GI02 v. U14GI01</b>

**LOCATION: United Sports Training Center** (1426 Marshallton-Thorndale Road, Downingtown)

**LEAGUE RULES** (FIFA rules will be used with the following modifications):

1. Game Lengths: Games are forty (40) minutes in length with a running clock.
2. Number of Players: Seven (7) players on the field (including goalkeeper).
3. Player Equipment: Players may wear soccer cleats, indoor soccer shoes, or sneakers on the USTC Turf Fields. All players must wear shinguards.
4. Game Ball Size: Five (5)
5. Opening kick may travel backwards.
6. All arena walls & netting is in play unless otherwise noted. Any balls going out of bounds either at the team benches or over the nets will result in an indirect free kick for the opposing team. (Special note, on the USTC Turf Field B, only three (3) walls are "in-play." Any ball that goes out of bounds along the side of the field with the team benches results in an indirect free kick for the team that did not touch the ball last.)
7. Any ball directly hitting the ceiling will result in a one (1) minute penalty, served by the offending player (except of the goalkeeper). The player may re-enter before the one (1) minute limit, if his or her team surrenders a goal in that one (1) minute penalty. Deflections will not be penalized.
8. All restarts are *indirect* and must be taken within five (5) seconds of possession.
9. Defending players must be five (5) yards away from any restart.
10. No offside fouls.
11. The goalkeeper cannot throw, punt or drop kick a ball directly over the mid-field line without touching a player, wall or the ground. The goalkeeper must place the ball on the ground in order for the ball to be able to go directly over the mid-field line.
12. The goalkeeper must distribute the ball within five (5) seconds of possession.
13. Player substitutions are "on the fly." Players substituting onto the field must wait to enter the field until the player is within two (2) yards of the bench area.
14. Boarding is not permitted, and may result in a player sent to the penalty box or ejected from the match.
15. Slide tackles are not permitted, and may result in a player being sent to the penalty box.

**GAME KICK-OFF:** It is very important that games are kept on time as there are only a few minutes between games. There is no need for a coin toss as the teams should simply defend the goal closest to their bench. Referees should blow their whistle one (1) minute before the official start of the game to alert teams to get ready for the game, then blow their whistle & ask the coaches to have their starting line-up on the field thirty (30) seconds before the start of the game.

**LEAGUE MERCY RULE:** If a goal differential reaches five (5) goals, then the team that is behind can play with an additional player on the field. If the score differential drops down to four (4) goals or less, then the team is to remove the extra player.

**Schedule Revised: 02/08/10**

WCUSC IRL Web Site: [www.wcusc.org/indoor](http://www.wcusc.org/indoor)

